

The Multicultural Cup

Rules for Soccer, Volleyball and Brennball





Soccer

Basic Rules

Team: Each team consists of eleven players, including a goalkeeper.

Ball in Play: Stays in play within the field boundaries.

Throw-In: When the ball crosses the sideline.

Fouls and Free Kicks: Awarded for rule violations.

Handball: Any deliberate hand or arm touch by a player,

except the goalkeeper in their penalty area.

Penalty Kick: Awarded for fouls inside the penalty area Offside: Player is offside if nearer to the goal line than the ball and second-last defender, unless in their own half.

Volleyball

Basic Rules

Team: Each team has six players on the court.

Objective: Score points by sending the ball over the net and grounding it on the opponent's court.

Match Structure: A set is won by the first team to reach 25 points

Serving: The serve is made from behind the end line and must go over the net into the opponent's court.

Ball Contacts: Each team is allowed a maximum of three consecutive touches to return the ball over the net.

Rotation: Teams rotate clockwise each time they win the serve from the opponents.

Net Touch: Players cannot touch the net during play. Double Hit: A player cannot hit the ball twice in succession.

Brennball

Basic Rules

Game Duration: After 10 minutes, the teams switch roles.

Teams: There are two teams, each with 10 players. Team 1 starts in the field

(defensive), and Team 2 starts outside the field (offensive).

Interior Field: Where Team 1 spreads out to catch and return the ball.

Exterior Field: Where Team 2 waits to take their turn to throw and run.

Bases: Marked points around the field that players must run to.

Basket/Korb: Located in the center of the field where the ball must be thrown to get runners out.

Throwing and Running: A player from Team 2 throws the ball from the starting point into the interior field and tries to run around the bases to the goal.

Catching and Returning: Team 1 tries to catch the ball and throw it into the basket in the middle of the field.

Getting Out: If the ball is in the basket while the runner is still running and not on a base, the runner is out. If the runner is on a base, they can continue running on the next throw.

Maximum Occupancy: A maximum of 3 players can stand on one base at a time. Continuing the Run: Runners can only continue to the next base after the next player throws the ball.

Points: Each complete run to the goal counts as one point.

Homerun: A homerun, where the runner successfully touches all bases and returns to the goal without being out, counts as 3 points.

